

ABSTRACT

The object of the invention is a player peg (A) intended to be moved by hand along the track groove (T) of a game board (S). The player peg (A) stays in the track groove (T) with the help of the button-like (B) base located at the bottom end of the shaft (P) of the player peg (A). The shaft (P) holding the player peg (A) in the track groove (T) is eccentrically fastened either directly to the bottom of the player peg (A) or to the baseboard (E) fastened to the player peg (A), which baseboard (E) revolves around its own shaft.